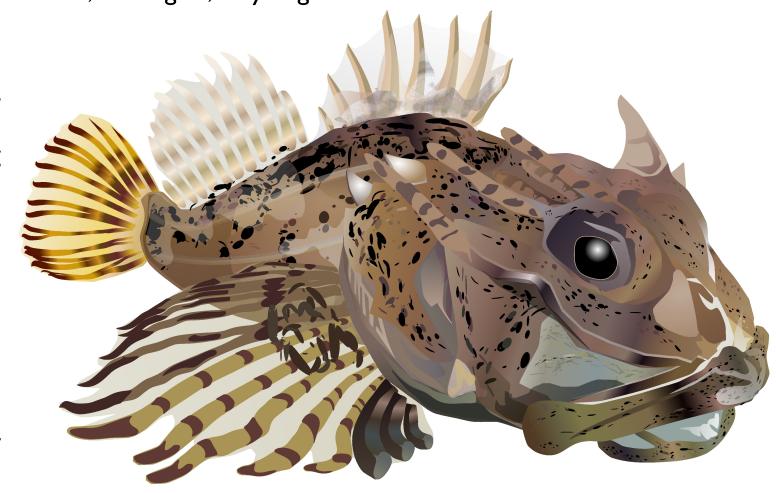
## **Story Mountain**

Read through the story again, using the story mountain planning sheet that I have included to work out how the story was built.

When you get to the end of the story, you will see that I left it open. The creatures that live in the pool might be safe from Sid but, then again, they might not be.

Use a second story sheet to work out your own plan for a story telling what happens next. The angler may have popped Sid back in Rockwater - oh dear! - but perhaps you can work out how to save them from **Sid's Second Shot**.

If you enjoy this, why not write the story?



STORY MOUNTAIN  PROBLEM				
	Think about: Clues Events Suspense Paragraph		Think about: How to solve it How people react How to make them hap	py again
Think about: Characters Setting OPENING				Think about: Things getting back to normal  ENDING